CALL FOR PAPERS & PROPOSALS

May 30 - 31, 2022 | iLRN Virtual Campus online via Virbela
June 01 - 04, 2022 | Vienna, Austria - Fachhochschule des BFI Wien

EDUCATIONAL TECHNOLOGY • PROFESSIONAL DEVELOPMENT • INDUSTRY • CULTURAL HERITAGE • LANGUAGE LEARNING • K-12 STEAM • MUSEUMS & LIBRARIES • INFORMAL LEARNING • COMMUNITY & CIVIC ENGAGEMENT • SPECIAL EDUCATION • GEOGRAPHICICS • DATA VISUALIZATION & ANALYTICS • ASSESSMENT & EVALUATION

ACADEMIC STREAM
(Papers will appear in IEEE Xplore® digital library)
- Full (6-8 pages) paper for oral presentation
- Short paper (4-5 pages) for oral presentation
- Work-in-progress paper (3 pages) for poster presentation
- Doctoral colloquium paper (2-3 pages) for oral presentation in the doctoral colloquium
- Workshop proposals, Special session proposals, Panel session proposals
(2-3 page extended abstract describing session published in proceedings)

PRACTITIONER STREAM
(Papers will appear in proceedings published by iLRN)
- Oral presentation
- Poster presentation
- Guided virtual adventures
- Immersive learning project showcases
- Training sessions
- Product demonstrations

Hosted by
TU Graz
FH Graz

The 8th International Conference of the Immersive Learning Research Network (iLRN 2022) will be an innovative and interactive HYBRID gathering for a flourishing global network of researchers and practitioners collaborating to develop the scientific, technical, and applied potential of immersive learning. It is the premier scholarly event focusing on advances in the use of virtual reality (VR), augmented reality (AR), mixed reality (MR), and other extended reality (XR) technologies to support learners across the full span of learning—from K-12 through higher education to work-based, informal, and lifelong learning contexts.

Following two years of innovative fully online and in-VR conferences, this year’s conference will, for the first time, offer a hybrid experience with two days of presentations and activities on the iLRN Virtual Campus, powered by Virbela, followed by three days on location in Vienna, Austria. Scholars and professionals working from informal and formal education settings as well as those representing diverse industry sectors are invited to participate in the conference, where they may share their research findings, experiences, and insights; network and establish partnerships to envision and shape the future of XR and immersive technologies for learning; and contribute to the emerging scholarly knowledge base on how these technologies can be used to create experiences that educate, engage, and excite learners.

https://immersivelrn.org/ilrn2022/

PAPER/PROPOSAL SUBMISSION & REVIEW
Papers for the Academic Stream and extended abstract proposals for the Nontraditional Session Stream must be prepared in standard IEEE double-column US Letter format using Microsoft Word or LaTeX, and will be accepted only via the online submission system, accessible via the conference website (from which guidelines and templates are also available). Proposals for the Practitioner Stream are to be submitted via an online form, also accessible from the conference website. A blind peer-review process will be used to evaluate all submissions.

PUBLICATION, ABSTRACTING, AND REVIEWING
All accepted and registered papers in the Academic Stream that are presented at iLRN 2022 and all extended abstracts presented at the conference will be published in the conference proceedings and submitted to the IEEE Xplore® digital library. Content loaded into Xplore is made available by IEEE to its abstracting and indexing partners, including Elsevier (Scopus, EICompended), Clarivate Analytics (CPCI—part of Web of Science) and others, for potential inclusion in their respective databases. In addition, authors of selected papers may be invited to submit expanded versions of their papers for consideration by a number of Scopus and Web of Science-indexed journals. Accepted papers in the Practitioner Stream will be published by iLRN.

PROGRAM TRACKS
Papers or proposals may be submitted to one of 10 program tracks, the first nine of which correspond to the iLRN Houses of application, and the tenth of which is intended for papers making contributions to the learning sciences, computer science, and/or game studies that are not linked to any particular application area.

Academic communities wishing to cater for other topics are welcome to propose a special track by emailing the Program Chairs at ilrn2022.generalchair@immersivelrn.org no later than Oct 31st, 2021, with a short description, rationale for immersive learning, and its program committee.

Track 1. Assessment and Evaluation (A&E)
Track 2. Early Childhood Development & Learning (ECDL)
Track 3. Galleries, Libraries, Archives, & Museums (GLAM)
Track 4. Inclusion, Diversity, Equity, Access, & Social Justice (IDEAS)
Track 5. STEM Education
Track 6. Language, Culture, & Heritage (LCH)
Track 7. Medical & Healthcare Sciences (MHE)
Track 8. Nature & Environmental Sciences (NES)
Track 9. Workforce Development & Industry Training (WDIT)
Track 10. Basic Research and Theory in Immersive Learning (not linked to any particular application area)

IMPORTANT DATES
Main round submission deadline – all submission types welcome 2022-01-15
Late round submission deadline – Work-in-progress papers, Doctoral colloquium, posters, Workshop proposal, Special session proposal, Panel session proposal and practitioner contributions only 2022-03-15
Notification of review outcomes from main submission round 2022-03-01
Camera-ready papers for proceedings due – Full and short papers 2022-04-16
Presenter registration deadline – Full and short papers 2022-04-16
(Also deadline for early-bird registration rates)
Notification of review outcomes from late submission round 2022-04-11
Camera-ready work-in-progress papers and nontraditional session extended abstracts for proceedings due; final practitioner abstracts for conference program due 2022-04-30
Presenter registration deadline – Work-in-progress papers, Doctoral colloquium, posters, Workshop proposal, Special session proposal, Panel session proposal 2022-04-30
(Also deadline for regular registration rates)
Deadline for uploading presentation materials (videos, slides for oral presentations, posters for poster presentations) 2022-05-10
Conference dates 2022-05-30 and 2022-05-31 online iLRN Virtual Campus
and 2022-06-01 to 2022-06-04 Vienna, Austria: Fachhochschule des BFI Wien

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