CALL FOR PRACTITIONER VIRTUAL PRESENTATIONS

June 21–25, 2020
http://immersivelrn.org/ilrn2020

iLRN 2020: 6TH INTERNATIONAL CONFERENCE OF THE IMMERSIVE LEARNING RESEARCH NETWORK

An IEEE technically co-sponsored conference—now online and in virtual reality!

The 6th International Conference of the Immersive Learning Research Network (iLRN 2020) will be an innovative and interactive virtual gathering for a burgeoning global network of researchers and practitioners collaborating to develop the scientific, technical, and applied potential of immersive learning. It is the premier scholarly event focusing on advances in the use of virtual reality (VR), augmented reality (AR), mixed reality (MR), and other extended reality (XR) technologies to support learners and learning will now be held fully online and in virtual reality. Scholars and professionals operating in formal education settings as well as those representing diverse industry sectors are invited to participate in the conference, where they will be able to share their research findings, experiences, and insights; network and establish partnerships to envision and shape the future of XR and immersive technologies for learning; and contribute to the emerging scholarly knowledge base on how these technologies can be used to create experiences that educate, engage, and excite learners.

SESSION FORMATS

Practitioner Stream

(No paper – Refereed on the basis of abstract)
• Oral presentation: Pre-recorded video + 60-minute live VR discussion with others presenting on similar/related topics (groups of presenters into sessions determined by Program Committee)
• Poster presentation: Live poster session in VR exhibition hall, pre-recorded video optional
• Immersive learning project showcase: Space in VR exhibit hall and on website to display materials to attendees throughout the conference; pre-recorded video optional, (Only for educators and students to showcase their work. Businesses wishing to promote products/services must purchase a sponsorship or exhibition package.)

Nontraditional Session Formats

(Extended abstract published in proceedings)
• Workshop: 3-hour live hands-on session in VR or via web conferencing (held the day before the main conference program)
• Special session: 30- or 60-minute interactive session in VR; may optionally be linked to one or more papers
• Panel session: 60-minute live VR discussion with a self-formed group of 3-5 panelists (including a lead panelist who serves as a moderator)

SUGGESTED TOPICS

K-12: Diversity and accessibility in XR learning; response to intervention (RTI); virtual field trips; STEM / STEAM; bringing history to life; differentiating instruction; problem-based learning; co-designing experiences with students; career and technical education

Higher Education: XR for campus recruitment and outreach; student engagement; guided pathways with XR; open scholarship and open-access research; competency-based education; transdisciplinary studies; transition to work; portfolio assessment; data visualization; medical and emergency services training; vocational and career preparation

Workforce & Industry: Academia/industry partnerships; corporate/NGO partnerships; enterprise adoption strategies; hardware/software usability; XR integration with other technologies; human-computer interfaces; 3D asset creation; haptics & peripherals; people and talent training, worker guidance and just-in-time learning; military simulation training

PROPOSAL SUBMISSION AND REVIEW

Submissions will only be accepted electronically through the conference website. For the Nontraditional Session Stream, extended abstracts must be prepared in standard IEEE double-column format. A blind peer-review process will be used to evaluate all submissions.

PUBLICATION, ABSTRACTING, AND INDEXING

Extended abstracts describing each Nontraditional Session (workshop, special session, panel session) presented at iLRN 2020 will be published in the conference proceedings and submitted to the IEEE Xplore® digital library. Content loaded into Xplore is made available by IEEE to its abstracting and indexing partners, including Elsevier (Scopus, EiCompendex), Clarivate Analytics (CPCI—part of Web of Science) and others, for potential inclusion in their respective databases. Other Practitioner Stream contributions (oral presentation, poster, project showcase) will not be published in the proceedings or on Xplore, but short descriptions will be included in the conference program. Those who wish to deliver an oral or poster presentation accompanied by a peer-reviewed paper should refer to the separate Call for Papers for the Academic Stream.

IMPORTANT DATES

FINAL extended proposal submission deadline 2020-04-19
Notification of review outcomes 2020-05-07
Camera-ready extended abstracts describing Nontraditional Sessions due (for proceedings); Final versions of Practitioner Stream presentation/poster abstracts due (for conference program only) 2020-05-23
Presenter registration deadline 2020-05-23
Pre-recorded videos, poster files, and other presentation materials due (depending on session format) 2020-05-31
Conference opening 2020-06-21

Inquiries regarding the iLRN 2020 conference should be directed to the Conference Secretariat at conference@immersivelrn.org

General inquiries about iLRN may be sent to info@immersivelrn.org.